

## RBBSB SOCCER LEAGUE RULES AND REGULATIONS

All games will be played in accordance with the Laws of The Games as issued by <https://www.theifab.com/> except as modified or supplemented by these "Rules and Regulations".

**Any change to these rules and regulations must to be requested at least by two members of the Board and approved by majority of them.**

### I. LEAGUE

- **Mission:** RBBSB is a Not for Profit organization for Over 50 Soccer Players that want to play organized, semi competitive, and low-to-no contact soccer for Fun, Friendship and Fitness.
- **Governing Committee & Rules** - RBBSB governing committee consists of:
  - Coordinator/Commissioner/President: responsible for managing all league affairs and act as board president for all meetings by preparing agenda and calls all voting and elections.
  - President must schedule a minimum of one (1) board meeting per year. Board meetings require minimum one (1) week notice to all Board members.
  - Motion for Votes must be Seconded and call for Vote must come from President. President can call for Vote without Second.
  - President names and appoints all permanent and temporary Committees chairpersons and members who must meet Board approval.
  - President can make any unforeseen "day-to-day" decision without Board consent.
  - Vice President: in the absence of the President, he will perform the duties of the President and preside over all meetings and carry out president's stated duties.
  - Treasurer: Manages financial records and money. Acts as secretary if needed.
  - All expenses must be budgeted, and budget approved by Board at least yearly.
  - Treasurer and President are authorized to spend up to \$500 on unbudgeted expenses.
  - Referee Coordinator: Provisions, Assigns and Manages Referees. Ensures all refs know our rules and values. Updates website with assigned refs.
  - Game Supervisors Coordinator: Manages game day activities, official clock and scorekeeper. Validates/Records Official Scores on our website. Coordinates Supervisors.
  - Team Captains and officers listed above are collectively the "Board".
  - All positions have no term limits but can be replaced by 2/3 voting majority of the Board at any formal Board meeting.
  - Coordinator appoints/nominates candidates to board positions, Board must approve.
  - 2/3 of board constitutes a quorum making all approved decision binding.
  - Each Board member has the right to one vote unless a board member is also a captain in which case that member has 2 votes.
  - Teams with 2 or more co-captains only have one vote.
  - All Board decisions are approved by simple majority.

- **Membership**

- Players must be 50+, Goalies 47. No player under 47 allowed.
- Over 47 are welcomed but on Coordinator's and Captains' Supervision for skills and behavior.
- Teams are allowed max of two (2) Under-50 players on their Rosters.
- Players must provide Full Name, Email, Phone, and Date of Birth to Coordinator to be considered Registered.
- New players must be registered no later than a day before the game.
- Every Player MUST Sign Team's Roster/Waiver Form
- Players MUST show Driver's License to Coordinator and Game Supervisor upon request. Players that cannot provide ID upon request cannot play.
- NO GUEST PLAYERS EVER – ALL PLAYERS MUST REGISTER
- NO REFUNDS AND NO PAY PER GAME
- Coordinator can remove or deny anyone from the league at any time.

- **Teams**

- Minimum Roster Size: Indoor: 10; Outdoor: 12; Max Roster Size: 18
- Any new player must to be registered no later than a day before the game.
- Each Team has a captain, and he is responsible to organize its roster and provide signed waivers to Coordinator before the start of a Season.
- Captain is also responsible for collecting players' fees and turning them in to Treasurer.
- Teams should be balanced in age and skills (at least should have one o-60 player)
- A player is not allowed to switch team during the season without both captains and commissioner approval.

- **Fees**

- Season fees are per player (no payment by team).
- Committee members, Captains and goalies may have different rate.
- No Refunds. Players that were refunded won't be allowed to play in the league anymore
- Some players will be credited for next season depending on each situation (injuries, health issues, unemployed, etc.).
- Fees are collected by Captains and turned into the Treasurer or Coordinator

- **Competition**

- There are two season per year: **Indoor Season** and **Outdoor Season**  
Each SEASON has two ROUNDS.
- Winners of each round are determined by team with most points at end of Round.

- Rounds and/or Seasons can include scheduled Playoffs to determine Final Standings
- Seasons and Rounds' Schedules are Final and cannot be changed after first game
- Points: **Win=3; Tie=1; Loss=0; Forfeit=0**
- When Playoffs are part of the Schedule, last game of the Playoffs determines the final standings for that Season or Round.
- Teams winning Playoff games prior to the last, if any, are awarded points as normal.
- Playoffs format is based on Standings in the Table where 1<sup>st</sup> plays 2<sup>nd</sup>, 3<sup>rd</sup> plays 4<sup>th</sup>, etc.
- No Helping Players under 60 are allowed in the Final Playoff Game

## **II. GAME**

- Outdoor: 9 v 9 (8+G); Indoor: 8 v 8 (7+G)
- Outdoor: 2-35 minutes halves, 2 minutes water break
- Indoor: 55 minutes, 1 minutes water break.
- Running clock for all games.
- No Offsides; Score from anywhere
- Free and unlimited substitutions
- No slide tackles and no playing ball when player on the ground
- Away Team Kicks Off; Home Team Defends South/West End
- All Restarts are Indirect; Wall Distance is 7 Yards if/when requested.
- If distance is requested, then ref must restart play or lose possession.
- Team losing by 4 goals difference can add 1 player until difference is 2 goals.
- Away team will change t-shirt/jersey color if conflict arises.
- One Ref per game and Game Supervisor per Day
- If team is short, helping players from other teams are allowed, see section below.
- Team must have 5 of their own players to avoid forfeit.
- Teams with more than 3 forfeits will be dismissed and players reassigned.

### **Helping Players**

- If players designated as Helping Players are available, they must be used first if a team is short. 2 games max per day. Bye team players if available must be used first.
- Helping Players from other teams, except goalies and Over 60, can only play 2 games max per day even if from bye team.
- No "all star teams" allowed. Teams cannot use only best players in the league as helpers.
- Captains can say NO to any helping player, except Over 60 and Bye players. No reason or explanation is needed.
- Helping Players under 60 are not allowed if Team has 3 available Subs.
- Goalies and Over 60 players are always allowed as helping players - no restrictions.
- Captains must cooperate and agree with each other to ensure games are fairly played.
- Barring injuries, Helping Players agreements must be Done before the start of the game.

### **Dress Code**

- Players for each team must wear same color jerseys preferably numbered.
- Shin guards and socks are mandatory.
- Cleats for outdoor; flat or turf shoes for indoor are mandatory.
- No jeans, khakis or pants are allowed.
- No jewelry (earrings, necklaces, bracelets, etc.) are allowed.
- Captain should choose and bring secondary color of red, blue or white to every game.

### **III. DISCIPLINE**

- Games are friendly, Respect Each Other - No Aggressive Play
- You Touch Another Player, Ref, or Fan and you are OUT Forever - No Refunds
- Coordinator/Commissioner can deny and remove any player from the league at any time.
- Yellow Card, player must come out, not replaced, for 3 minutes.
- Two Yellow cards in same game result in One Red – These Yellows Do Not Clear.
- Two Yellows in same Season, not same game, player is Suspended next game, cards Do Clear
- Third Yellow Card in One Season results in One Red, Player is suspended for One Game and the 3 Yellow cards are replaced by One Red.
- Red Card, player is out for the current game plus next game.
- 2 Red Cards in one season and the player is out for the rest of the season.
- 3 Red Cards in 2 Years and player is OUT of the League Forever
- Yellow cards are cleared at the start of a season. Two Yellows in same game, that resulted in a Red do not clear.
- Red Cards are cleared after 2 years without a red card.
- Yellow cards for technical infractions such as handball, game delays, etc not counted toward discipline rules. However, 2 such cards in same game will result in Red card and it will be counted.
- Banned players can make One Appeal for restatement to coordinator and captains but no guarantee that appeal will be granted or heard. Most appeal will be denied.
- Commissioner is responsible for communicating all disciplinary actions.

### **IV. AMENDMENTS TO THESE RULES & REGULATIONS**

- Any active member can present a written proposal for Rule Change/Addition to any member of the Board who can present proposal at the next official Board meeting.
- Proposed changes must be on meetings' agenda or presented during "For the good of the league" open forum.
- If the proposal is passed, the President will update this document and notify members of the New/Change. If proposal is not approved, notice to the members is not required.
- An affirmative vote of majority of the Board present is required for a change to be approved.